Fig.1.

INPUT — PROCESSOR — OUTPUT

Fig.3.

Output Range

Check amount of image out of gamut

Perceptual

OUT
IN

15 Absolute White & Black Mapped

OUT
IN

14 Absolute Black Mapped

OUT
IN

13 Absolute White Mapped

OUT
IN

12 Absolute

Fig.2.

Chose next level if:	Rendering Intent	Input & Output Profile Targets
20 White or Black point missed	**ABSOLUTE**	**Image ew L*** **Image eb L*** (Do Nothing)
21 White and Black point missed	**ABSOLUTE** With White or Black mapping Image White point **OR** Image Black point mapped	**2% White L*** **Image eb L*** **OR** **98% Black L*** **Image ew L***
22 Gamut missed	**ABSOLUTE** With White and Black mapping Image White & Black points mapped	**2% White L*** **98% Black L***
23	PERCEPTUAL Image White & Black points Image dependent gamut mapping	**The PCS 97 L* and 4 L* equate to approximately 2% & 98%**